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Title: Vesper Chartof Affairs

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\*stamped with a seal  
bearing the head of a  
fire-breathing dragon\*

Mission Statement:

Vision: "Connecting People.

Our goal is to build a  
strong merchant and  
seafaring community that  
the citizens of Vesper as  
well as all of Britannia  
can enjoy. Our challenge  
is to achieve this in a  
multi-faceted ever  
changing environment. In  
today's Sosaria, it feels  
like anything is  
possible-and that's what  
inspires us to log in  
every day.

Mission:

"Build a community that  
is active: engaging all  
citizens, whether  
merchant, warrior, fisher,  
or noble to partner,  
share and execute ideas.  
Bring events, simple and  
complex to attract the  
multitudes.

Invest the time and  
energy to improve upon  
the structure of the  
town in need of  
improvement.

Goal – to increase the  
activity in Vesper

Merchants Community  
Improvements

Trash can returned to  
Bank area,

Clean up character  
installed in Bank area  
Suggestion Box installed  
near Bank

Vending Carts (there is a  
lot of free area that  
could house these  
tastefully)

Event Activity:  
Flea Markets on large  
boats

Traveling Store; propose  
to have it continue its  
journey from New Haven  
to Vesper  
Fishing Community  
Improvements

Need for larger docks

Off shore - Buoy system  
that docks large boats  
that have had no activity  
after 24 hrs

Trash cans on each dock  
to keep the town free of  
litter and stench.

Light house  
Beach deco: rum, gold,  
items encouraging Pirate  
activity

Event Activity:

Fishing Contests with  
Prizes, and Picnic/Fish  
Fry after on beach

Cruise Ship; a night of  
adventure

Gondola Rides

Pirate Hunts  
Net Tosses

General Population  
Improvements

Stable addition- though  
Vesper an island it is  
connected to large land  
masses on both sides  
with bridges. The tailor  
shop is just over that  
bridge and many travel to  
and from the center of  
town and back.

Bank Deco: Torches,  
Fountain, Big Ben Clock

Counselor's Guild hall  
deco; a large table with  
chairs for meeting in  
back room with books on  
each end of table one  
for Governor and one for  
Mayor (non red-leaved so  
one can leave messages)

Event Activity:  
Costume Ball

Scavenger Hunt- using  
boats will have to sail to  
X and collect A then sail  
to Y and collect B and  
etc.

Saloon Nights

Ways to Achieve Results:

I truly believe that the  
success of the game is  
the player interaction. It  
is a rush knowing that  
the pixel character you  
see on the scene  
represents a living  
breathing soul on the  
other side of the screen.

This scenario I feel was  
done with the attempt to  
breathe life back into the  
towns that once were so  
alive and vital. No one  
person can bring that  
about. It will take team  
work: A community  
working together to  
achieve the same goal. I  
believe that Vesper has a  
great team already in

place and look forward to  
the months ahead to see  
it unfold.

Council Members  
Appointed:

Lord High Treasurer:  
Quacklebush  
Mayor: Raven  
Sherriff: Darien  
Custom's Border  
Control: Ynarra  
Ambassador: open  
Lord High Admiral: open  
Chief Advisor of  
Commerce: open